

[First](#) [Last](#) [Prev](#) [Next](#) No search results available**Bug 2657 - Heap based buffer overflow in tools/tiffcp****Status:** RESOLVED FIXED**Reported:** 2017-01-09 00:07 by [Li Yuekang](#)**Modified:** 2017-01-11 14:27 ([History](#))**Product:** libtiff**Component:** default**Version:** unspecified**Platform:** PC Linux**Importance:** P1 enhancement**Target Milestone:** ---**Assigned To:** [Frank Warmerdam](#)**URL:****Whiteboard:****Keywords:****Depends on:****Blocks:**Show dependency [tree](#) / [graph](#)**Attachments**[the bug report and poc](#) (1.24 KB, application/zip)  
2017-01-09 00:07, [Li Yuekang](#)[Details](#)[Add an attachment](#) (proposed patch, testcase, etc.)

Note

You need to [log in](#) before you can comment on or make changes to this bug.[Description](#) From [Li Yuekang](#) 2017-01-09 00:07:17[Created an attachment \(id=743\) \[details\]](#)

the bug report and poc

This is a bug similar to [Bug 2656](#).[http://bugzilla.maptools.org/show\\_bug.cgi?id=2656](http://bugzilla.maptools.org/show_bug.cgi?id=2656))----- [Comment #1](#) From [Even Rouault](#) 2017-01-11 14:27:13 -----

Fixed per

2017-01-11 Even Rouault &lt;even.rouault at spatialys.com&gt;

\* tools/tiffcp.c: error out cleanly in cpContig2SeparateByRow and cpSeparate2ContigByRow if BitsPerSample != 8 to avoid heap based overflow.

Fixes [http://bugzilla.maptools.org/show\\_bug.cgi?id=2656](http://bugzilla.maptools.org/show_bug.cgi?id=2656) and [http://bugzilla.maptools.org/show\\_bug.cgi?id=2657](http://bugzilla.maptools.org/show_bug.cgi?id=2657)

```
less C/cvs/mapproot/cvsroot/libtiff/ChangeLog,v <-- ChangeLog
new revision: 1.1210; previous revision: 1.1209
/cvs/mapproot/cvsroot/libtiff/tools/tiffcp.c,v <-- tools/tiffcp.c
new revision: 1.61; previous revision: 1.60
```

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