

enchant97 / note-mark Public

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Commit 6593898



enchant97 committed 5 days ago Verified

(backend) prevent CWE-862 for asset access

this is a very unlikely attack, due to needing to know the exact UUID.
However, it's now fixed!

fixes [GHSA-p5w6-75f9-cc2p](#)

main · v0.19.2

1 parent [6bb6284](#) commit 6593898

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 - assets.go

2 files changed +20 -2 lines changed

```

  ▼ backend/handlers/assets.go
  ... @@ -122,11 +122,13 @@ func (h AssetsHandler) GetNoteAssets(
122 122     }
123 123     }
124 124
125 - // TODO Work out way to authenticate this
126 125     func (h AssetsHandler) GetNoteAssetContentByID(
127 126         ctx context.Context,
```

```

128 127      input *GetNoteAssetContentByIDInput) (*huma.StreamResponse, error) {
128 +      authDetails, _ := h.AuthProvider.TryGetAuthDetails(ctx)
129 +      optionalUserUID := authDetails.GetOptionalUserID()
129 130      if asset, info, stream, err := h.AssetsService.GetNoteAssetContentByID(
131 +      optionalUserUID,
130 132      input.NoteID,
131 133      input.AssetID,
132 134      h.Storage); err != nil {

```



backend/services/assets.go



@@ -2,6 +2,7 @@ package services

```

2 2
3 3      import (
4 4          "io"
5 +      "log"
5 6
6 7          "github.com/enchant97/note-mark/backend/db"
7 8          "github.com/enchant97/note-mark/backend/storage"

```



@@ -94,11 +95,26 @@ func (s AssetsService) GetNoteAssets(

```

94 95     }
95 96
96 97     func (s AssetsService) GetNoteAssetContentByID(
98 +     currentUserID *uuid.UUID,
97 99     noteID uuid.UUID,
98 100     assetID uuid.UUID,
99 101     storage_backend storage.StorageController) (db.NoteAsset,
    storage.AssetFileInfo, io.ReadCloser, error) {
102 +     // check whether can get note asset
103 +     var noteExists int64
104 +     if err := db.DB.
105 +         Model(&db.Note{}).
106 +         Preload("Book").
107 +         Joins("JOIN books ON books.id = notes.book_id").
108 +         Where("owner_id = ? OR is_public = ?", currentUserID, true).
109 +         Where("notes.id = ?", noteID).
110 +         Count(&noteExists).Error; err != nil {
111 +         log.Println(err)

```

```
112 +     return db.NoteAsset{}, storage.AssetFileInfo{}, nil,
      dbErrorToServiceError(err)
113 +   } else if noteExists == 0 {
114 +     return db.NoteAsset{}, storage.AssetFileInfo{}, nil, NotFoundError
115 +   }
116 +   // get note asset
100 117     var noteAsset db.NoteAsset
101 -
102 118     if err := db.DB.
103 119         First(&noteAsset, "id = ? AND note_id = ?", assetID, noteID).
104 120         Error; err != nil {
      ⋮
      ↓
```

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