

From a7d5dfd1862aafa43e5eaca0fdb6acf4cc15b2d0 Mon Sep 17 00:00:00 2001
 From: Tokuhiro Matsuno <tokuhirom@gmail.com>
 Date: Tue, 19 Nov 2019 19:19:17 +0900
 Subject: [PATCH] Prevent HTTP Smuggling.

- Deny request contains both `transfer-encoding` and `content-length` headers.
- Deny request contains non-digits in `content-length` header.

```
---
lib/Starlet/Server.pm | 15 +++++
...ing-content-length-and-transfer-encoding.t | 59 +++++++++++++++++++++
...smuggling-multiple-content-length-header.t | 57 +++++++++++++++++++++
3 files changed, 131 insertions(+)
create mode 100644 t/15smuggling-content-length-and-transfer-encoding.t
create mode 100644 t/16smuggling-multiple-content-length-header.t
```

```
diff --git a/lib/Starlet/Server.pm b/lib/Starlet/Server.pm
index 0513a42..d68d02a 100644
--- a/lib/Starlet/Server.pm
+++ b/lib/Starlet/Server.pm
@@ -296,6 +296,17 @@ sub handle_connection {
    $buf = substr $buf, $reqlen;
    my $chunked = do { no warnings; lc delete $env->{HTTP_TRANSFER_ENCODING} eq
'chunked' };

+    # If a message is received with both a Transfer-Encoding and a
+    # Content-Length header field, the Transfer-Encoding overrides the
+    # Content-Length. Such a message might indicate an attempt to
+    # perform request smuggling (Section 9.5) or response splitting
+    # (Section 9.4) and ought to be handled as an error. A sender MUST
+    # remove the received Content-Length field prior to forwarding such
+    # a message downstream.
+    if ($chunked && $env->{CONTENT_LENGTH}) {
+        last; # Return bad response.
+    }

    if ( $env->{HTTP_EXPECT} ) {
        if ( lc $env->{HTTP_EXPECT} eq '100-continue' ) {
            $self->write_all($conn, "HTTP/1.1 100 Continue\015\012\015\012")
@@ -307,6 +318,10 @@ sub handle_connection {
    }

    if (my $cl = $env->{CONTENT_LENGTH}) {
+        if ($cl !~ /^[0-9]+$/) { # content-length header must be digits.
+            last; # Return bad response
+        }

        my $buffer = Plack::TempBuffer->new($cl);
        while ($cl > 0) {
            my $chunk;
```

```
diff --git a/t/15smuggling-content-length-and-transfer-encoding.t b/t/15smuggling-content-length-and-transfer-encoding.t
new file mode 100644
index 0000000..c6a0645
--- /dev/null
+++ b/t/15smuggling-content-length-and-transfer-encoding.t
@@ -0,0 +1,59 @@
+use strict;
+use Test::TCP;
+use Plack::Test;
+use HTTP::Request;
+use HTTP::Message::PSGI;
+use Test::More;
+use Digest::MD5;
```

```

+use Plack::Test::Server;
+use Test::TCP;
+use IO::Socket::INET;
+
+$ENV{PLACK_SERVER} = 'Starlet';
+
+my $app = sub {
+  my $env = shift;
+  my $body;
+  my $clen = $env->{CONTENT_LENGTH};
+  while ($clen > 0) {
+    $env->{'psgi.input'}->read(my $buf, $clen) or last;
+    $clen -= length $buf;
+    $body .= $buf;
+  }
+  return [ 200, [ 'Content-Type', 'text/plain', 'X-Content-Length', $env->
{CONTENT_LENGTH} ], [ $body ] ];
+};
+
+my $server = Test::TCP->new(
+  code => sub {
+    my $sock_or_port = shift;
+    my $server = Plack::Loader->auto(
+      port => $sock_or_port,
+      host => '127.0.0.1'
+    );
+    $server->run($app);
+    exit;
+  },
+);
+
+my $sock = IO::Socket::INET->new(
+  PeerAddr => '127.0.0.1',
+  PeerPort => $server->port,
+  Proto => 'tcp',
+);
+
+print {$sock} (
+  "GET / HTTP/1.1\015\012"
+  . "content-length: 3\015\012"
+  . "Transfer-Encoding: chunked\015\012"
+  . "connection: close\015\012"
+  . "\015\012"
+  . "8\015\012"
+  . "SMUGGLED\015\012"
+  . "0\015\012"
+);
+
+my $res_str = do { local $/; <$sock> };
+my ($status_line, ) = split /\015\012/, $res_str;
+is $status_line, 'HTTP/1.1 400 Bad Request';
+
+done_testing;
diff --git a/t/16smuggling-multiple-content-length-header.t b/t/16smuggling-multiple-
content-length-header.t
new file mode 100644
index 0000000..55e69db
--- /dev/null
+++ b/t/16smuggling-multiple-content-length-header.t
@@ -0,0 +1,57 @@
+use strict;
+use Test::TCP;
+use Plack::Test;
+use HTTP::Request;
+use HTTP::Message::PSGI;

```

```

+use Test::More;
+use Digest::MD5;
+use Plack::Test::Server;
+use Test::TCP;
+use IO::Socket::INET;
+
+$ENV{PLACK_SERVER} = 'Starlet';
+
+my $app = sub {
+  my $env = shift;
+  my $body;
+  my $clen = $env->{CONTENT_LENGTH};
+  while ($clen > 0) {
+    $env->{'psgi.input'}->read(my $buf, $clen) or last;
+    $clen -= length $buf;
+    $body .= $buf;
+  }
+  return [ 200, [ 'Content-Type', 'text/plain', 'X-Content-Length', $env->
{CONTENT_LENGTH} ], [ $body ] ];
+};
+
+my $server = Test::TCP->new(
+  code => sub {
+    my $sock_or_port = shift;
+    my $server = Plack::Loader->auto(
+      port => $sock_or_port,
+      host => '127.0.0.1'
+    );
+    $server->run($app);
+    exit;
+  },
+);
+
+my $sock = IO::Socket::INET->new(
+  PeerAddr => '127.0.0.1',
+  PeerPort => $server->port,
+  Proto => 'tcp',
+);
+
+print {$sock} (
+  "GET / HTTP/1.1\015\012"
+  . "content-length: 3\015\012"
+  . "content-length: 9\015\012"
+  . "connection: close\015\012"
+  . "\015\012"
+  . "123456789"
+);
+
+my $res_str = do { local $/; <$sock> };
+my ($status_line, ) = split /\015\012/, $res_str;
+is $status_line, 'HTTP/1.1 400 Bad Request';
+
+done_testing;

```