

kiyochii / **tinyobjloader** Public

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fix:buffer overflow

release

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experimental

tinyobj_loader_opt.h

1 file changed +1 -1 lines changed

experimental/tinyobj_loader_opt.h

```

@@ -724,7 +724,7 @@ static void LoadMtl(std::map<std::string, int>
 *material_map,
724 724 #ifdef _MSC_VER
725 725     sscanf_s(token, "%s", namebuf, (unsigned)_countof(namebuf));
726 726 #else
727 -     sscanf(token, "%s", namebuf);
727 +     sscanf(token, "%4095s", namebuf);
728 728 #endif
729 729     material.name = namebuf;
730 730     continue;

```

Comments 0



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