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x/image/tiff: OOM from malicious IFD offset #78267


ClosedLabels BugReport FixPending SecurityMilestone Unreleased ZephrFish opened 2 weeks ago · edited by ZephrFishEdits ⋮

A crafted 8-byte TIFF file with IFD offset 0xFFFFFFFF causes `buffer.fill()` to allocate ~4GB of memory when decoding via `io.Reader` (non-ReaderAt path), leading to an out-of-memory crash in any Go application that calls `Decode` or `DecodeConfig` on untrusted input.

Read the data, and allocate the buffer, in chunks, to limit memory allocation to the size of the input file.

Fix: [golang/image#25](#)

References: <https://issuetracker.google.com/issues/494365189>

 1  **ZephrFish** mentioned this [2 weeks ago](#) [tiff: cap buffer growth to prevent OOM from malicious IFD offset image#25](#)  **ZephrFish** added a commit that references this issue [2 weeks ago](#)`tiff: cap buffer growth to prevent OOM from malicious IFD offset` ⋮ Verified 81bdee5  **gopherbot** added this to the [Unreleased](#) milestone [2 weeks ago](#)



gopherbot 2 weeks ago

Contributor ...

Change <https://go.dev/cl/757660> mentions this issue: `tiff: cap buffer growth to prevent OOM from malicious IFD offset`



gabyhelp 2 weeks ago

...

Related Issues

- [x/image/tiff: over allocation in DecodeConfig \(CVE-2022-41727\) #58003 \(closed\)](#)
- [x/image/tiff: lack of limits on compressed tile data \[CVE-2023-29408\] #61582 \(closed\)](#)
- [x/image/tiff: excessive CPU consumption from no-op loop iterations \[CVE-2023-29407\] #61581 \(closed\)](#)
- [x/image/tiff: corrupt or malicious paletted images parse successfully and later panic in \(*Palleted\).At #67624 \(closed\)](#)
- [x/image/tiff: slice bounds out of range #10395 \(closed\)](#)
- [x/image/tiff: index out of range #10597 \(closed\)](#)
- [x/image/tiff: slice bounds out of range #10596 \(closed\)](#)
- [x/image/tiff: integer divide by zero #10393 \(closed\)](#)

Related Discussions

- [\[security\] Vulnerability in golang.org/x/image/tiff](#)
- [\[security\] golang.org/x/image/tiff fix pre-announcement](#)

(Emoji vote if this was helpful or unhelpful; more detailed feedback welcome in [this discussion](#).)



gabyhelp added **BugReport** 2 weeks ago



jub0bs 2 weeks ago

Contributor ...

[@ZephrFish](#) Shouldn't this have been filed as a private report to the security team?



ZephrFish added 2 commits that reference this issue 2 weeks ago

tiff: read in chunks in buffer.fill to prevent OOM ...

Verified b89e8ff

tiff: prevent OOM from large IFD offset in buffer.fill ...

Verified 8e6d978



dmitshur added **FixPending** 2 weeks ago

gopherbot closed this as completed in [23ae9ed](#) 2 weeks ago

ZephrFish added a commit that references this issue 2 weeks ago

tiff: cap buffer growth to prevent OOM from malicious IFD offset

[23ae9ed](#)

neild 2 weeks ago

Contributor

We've assigned this [CVE-2026-33809](#). This is de-facto PUBLIC track, since it's public now.

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neild mentioned this 2 weeks ago

[x/vulndb: potential Go vuln in golang.org/x/image/tiff: CVE-2026-33809 vulndb#4815](#)

dmitsur added **Security** 2 weeks ago

gabyhelp mentioned this 2 weeks ago

[x/image/font/sfnt: crafted GPOS table causes OOM via unchecked class count product #78382](#)

github-actions mentioned this last week

[fix\(deps\): update module golang.org/x/image to v0.38.0 \[security\] koki-develop/gat#259](#)

ZephrFish 4 days ago

Author

@neild would it be possible to get the acknowledgement for that CVE updated to me please?

neild now

Contributor

@neild would it be possible to get the acknowledgement for that CVE updated to me please?

Sorry about that, I missed filling out one of the fields. Updated now.

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Metadata

Assignees

No one assigned

Labels

BugReport **FixPending** **Security**

Type

No type

Projects

No projects

Milestone



Unreleased

Due by December 31, 2099, 83% complete

Relationships

None yet

Development

 Code with agent mode 

tiff: cap buffer growth to prevent OOM from malicious IFD offset

golang/image

Participants

     +1

