

Ytree; a UNIX Filemanager

```

frolix <2>
Path: /var/X11R6/lib/doc*

├── /var
│   ├── X11R6
│   │   ├── bin
│   │   └── lib
│   │       ├── XF86Setup/
│   │       ├── app-defaults
│   │       ├── config/
│   │       ├── dfm
│   │       └── doc/
│   ├── etc
│   ├── fs
│   ├── fvwm
│   └── fvwm95-2
└── FILE: *
    ├── DISK: EXT2
    │   ├── Available
    │   └── Bytes:870.967.296
    └── DIR Statistics
        ├── Total
        │   ├── Files: 61
        │   └── Bytes: 1.183.829
        ├── Matching
        │   ├── Files: 61
        │   └── Bytes: 1.183.829
        ├── Tagged
        │   ├── Files: 0
        │   └── Bytes: 0
        └── Current File
            ├── AccelCards
            └── Bytes: 63.218

AccelCards  ctlseqs.txt  INSTALL
BetaReport  Devices      modeDB.txt
BUILD       DocIndex    Monitors
Cards       DPMS.txt    OS2.Notes
COPYRIGHT   DPMSLib.txt QuickStart.doc

FILE  Attribute Copy Delete Edit Filespec Group Hex Login Move  Quit
COMMANDS  Owner Pipe Rename Sort Tag Untag View eXecute pathcopy ^Filemode
  
```

Ytree - a (curses-based) file manager similar to DOS Xtree(tm).

...for browsing filesystems and archives (RAR/SPM/RPM/TAR/ARC/LHA/ZIP/ZOO).

New in 2.10

- 7zip / iso support
- Should compile with gcc 15

New in 2.09

- Window resize support for hex-view and hex-edit
- Display format improvements

New in 2.08

- "Show tagged files only" in file windows (Shift-F4 or Ctrl-F4 (if system allows Ctrl function keys / Thanks to frank)
- Lots of UTF_8 improvements/bugfixes
- Improve compatibility with old unix systems / some minor fixes

New in 2.07

- Removed -O compiler switch due to problems with UTF_8 code
- Added workaround when resizing ytree window during string input

New in 2.06

- Fixed compile error in input.c (UTF_8 only)

New in 2.05

- Uses regcomp instead of deprecated re_comp/re_exec (linux)
- Debug file sort issue for very large file sizes
- Reduced compiler warnings

New in 2.04

- Avoid security warning for mvprintw in input.c

New in 2.03

- Cleanup + added LDFLAG "-ltinfo" (needed for some newer ncurses versions)

New in 2.02

- Bugfix for crash during startup in group.c

New in 2.01

- Bugfix for crash during tagged rename (Thanks to Frank)
- Updated man page (Thanks to Micah)

New in 2.00

- No new functionality, but changed the copyright to GPLv2 or (at your option) any later version.

New in 1.99pl2

- Filename extension debug (e.g files which starts with a '.' - Thanks to Frank)

New in 1.99pl1

- Debug crash when switching directory view
- Support large disks
- Path display for non color mode (Thanks to Ali)

New in 1.98

- Bugfix for crash during showall with empty subfolders (Thanks to frank)
- New function "ListJump" (F12) (Thanks to frank)
- Removed some compiler warnings

New in 1.97

- Bugfix for pathcopy / allow abort during tagged operations

New in 1.96

- Bugfix for long user- and group names (Thanks to frank)

New in 1.95

- Improved UTF-8 support (Thanks to frank)

New in 1.94

- Adapted Makefile to respect environment CC and LDFLAGS
 - New "login to parent node" command ('p')
-

Platforms:

Ytree is reported to run on following platforms:

- SYSV R3.2/R4
 - Interactive UNIX
 - Linux
 - NeXTstep 2.1
 - Irix 5.2
 - AIX 3.2
 - HPUX
 - SUNOS 4.1 / Solaris 2
 - ULTRIX 4.3
 - DEC-UNIX / OSF1
 - FreeBSD
 - OpenBSD
 - NetBSD
 - QNX
 - Mac OS X
 - DJGPP
-

Building:

In most instances, it should be sufficient to uncomment the section for your platform in 'Makefile' (Default is linux). Type 'make' followed by 'make install'. If you want, customize ytree by editing '\$HOME/.ytree'.

Where to get ytree:

You can get the ytree source directly from this WebPage:

[ytree-2.10.tar.gz](#) (123 kB / Feb 12, 2025)

Other places:

Arch linux users: <https://aur.archlinux.org/packages/ytree>

Debian Users: <https://packages.debian.org/search?keywords=ytree>

FreeBSD Users: <https://www.freebsd.org/cgi/ports.cgi?query=ytree&stype=all&sektion=misc>

Mac Ports: <https://ports.macports.org/port/ytree/>

Other XTree Clones:

Have a look at the [XTree Fan Page!](#) Here you can find everything about the legendary XTree and links to various other XTree clones.

People:

Last but not least take a look on the homepage of [Jeff Johnson](#), the author of the original XTree and XTreeGold (Thank you Jeff, for your great work!).

Copyright:

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Response:

Bug reports/comments/patches are welcome:

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last edited Feb 12, 2025 by [Werner Bregulla](#)